

ADRIANA COPETE

Art Educator, Animation & Fine Arts

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EXPERIENCE

Guest Lecturer

Johns Hopkins University, Advanced center for media studies

03/2023 - 11/2023 Baltimore, MD

- In person Workshop: Devoti tutti Art Direction and Animation Insight.
- AI image generator prompt engineering for art direction and concept design.
- Analogous and digital rotoscope for exquisite corpses.
- Online workshop: Drawing Toward Another Gaze: Rotoscoping Intervention in Documentary.
- Overview of the Creative thinking behind tracing and 3 Technical approaches to digital rotoscope.

(STEAM) Art & Technology Consultant

EPA Center arts

08/2020 - 12/2020 Palo Alto, CA

- Developed 3 sets of curricula (emerging technologies, film & animation), adapted for different age groups (4th-8th grade and 9th-12th grade).
- The curricula used Career Technical Education standards and frameworks (electronic, media and design pathways) and included foundation standards to help students develop 21st century skills directly applicable to the workforce, in art and technology.

Adjunct Professor, Animation II (Virtual)

Javeriana University, Fine Arts Faculty.

08/2020 - 12/2020 Bogota, Colombia

- Mentored Undergraduate students animation projects from preproduction to post-production.
- Incited the Students to explore new ways of focusing and structuring their projects- Narrative, format, structure, delivery platform.
- Mentored Students on Project Management, Project Planning, Scheduling and Budgeting for grant submission or thesis projects.
- Inspired a better understanding of Art direction and concept design in an animated project.
- Jury for Graduate and undergraduate thesis projects.

Animation and Art teacher

Virtual childrens Summer in Art. Coral Gables Museum

06/2020 - 07/2020 Coral Gables, FL

- Designed dual language curriculums for primary & middle school students.
- Developed written curriculums, syllabus and lesson plans for online classes.
- Taught Elements of art and principles of design, character design, comic, flip-book and stop motion animation.

Saul Zaentz Innovation Fund Fellows Mentor

Johns Hopkins University

02/2020 - 05/2020 Baltimore, MD

- Empower bold and talented voices in under-represented communities in the film, television and virtual reality industries of Baltimore.
- Inspire the Fellows to think deeper and to explore new ways of structuring their project.
- Openly questioned the project's perceived weaknesses as a way of discovering answers that could constitute new strengths.
- Mentored Fellows on Project Management, Project Planning, Scheduling and Budgeting for grant submission.

SUMMARY

I aim to motivate and inspire students to venture outside their artistic boundaries, merging traditional art with new technologies. With my varied background, I play a key role in crafting K-12 art and technology curricula and guiding students through interdisciplinary projects. I foster connections across motion graphics, fine art, film, animation, documentaries, video installations, and live performances. I strongly advocate for the transformative impact of design thinking, creativity, and project-based learning in nurturing lifelong communication skills from early childhood onward.

CERTIFICATIONS

CTE Art, Media and entertainment, CA

Art CE - 12K, TX

LANGUAGES

English

Native



Spanish

Native



SKILLS

Adobe CC

Fine Arts

ART EC-12

CCSS & VAPA Standards

After Effects

Animation

Budgeting

Character design

Classroom Management

Design Thinking

Final Cut

Google classroom

Maya

Motion Graphics

Photoshop

Spark

Storyboarding

CTE

Life Drawing

Virtual Reality

Augmented reality

FIND ME ONLINE



LinkedIn

www.linkedin.com/in/a-copete



Social Network

http://adrianacopete.com/portfolio.html



Social Network

https://vimeo.com/copetea

EXPERIENCE

Animation Teacher- Resident Artist

EPA Center Arts.

📅 04/2019 - 03/2020 📍 East Palo Alto, CA

- Designed engaging and innovative animation, design and AR curriculums appropriate for middle school students.
- Developed written curriculums, syllabus and lesson plans for in-person and online classes.
- Integrated family and community in the learning process, through embracing their family heritage and neighborhood history.

Animation Teacher

Freestyle Academy, Mountain View High School

📅 09/2017 - 05/2019 📍 Mountain View, CA

- Designed and implemented a 2-year animation project based curriculum for 11 and 12 grade. Intertwine animation class with English and Digital media class.
- Developed curriculums, syllabus and lesson plans for in-person classes and video support.
- Prepared youth participants for college application and portfolio reviews.
- Developed flexible schedules for student's equipment sharing and film projects.
- Managed software and equipment purchases and storage.

Lead Fellow Teacher

California Institute of the Arts CAP

📅 09/2016 - 08/2017 📍 Los Angeles, CA

- Designed Animation and VR project based curriculums appropriate for middle school students.
- Developed written curriculums, syllabus and lesson plans for in-person and online classes.
- Prepared youth participants for art high schools application and portfolio reviews.
- Developed a system for flexible schedules for student's equipment sharing and film projects.

Stop motion Workshop Instructor

Javeriana University, Fine Arts Faculty

📅 08/2016 - 08/2016 📍 Bogota, Colombia

- In person instructor for puppet fabrication and stop motion animation.
- Mentored interdisciplinary classroom on technique integration with other arts.

T.A. Animation (9-12K)

CSSSA California State Summer School for the Arts

📅 2015 - 2016 📍 Valencia, CA

- Taught pixilation and charcoal animation workshop.
- Assisted students with creative and technical support for Dragon Frame and Adobe CC.
- Set up classrooms and materials for all lesson plans.
- Helped students with their projects during lab time.

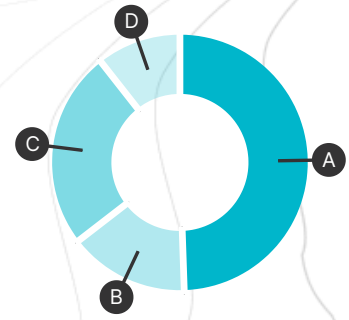
Film & Animation Arts integration teacher

LAUSD Patrick Henry middle school and Van Nuys high school

📅 09/2015 - 05/2016 📍 Van Nuys, CA

- Taught LAUSD teachers how to create arts integration lesson plans using CCSS standards.
- Collaborated with LAUSD teachers to create art projects inside their core curriculums.
- Created software and app worksheets for teachers professional development workshops.
- Introduced animation film, and comic inside 7, 8, 9 grades math, history and biology class.
- Guided teachers with Rubric / Assessments tool creation in arts integration.

TEACHING EXPERIENCE



- A K12 Education
- B University Teaching
- C Curriculum Development
- D Workshops

EXPERIENCE

T.A. High School Animation program

SOHDA & Inner city Arts, CALARTS

📅 10/2013 - 05/2016 📍 Los Angeles, CA

- Mentored 1 on 1 advanced students with their animation short films (preproduction to editing).
- Mentored intermediate students to create a group film (from preproduction to editing).
- Helped lead instructors to create curriculums, and curate weekly film screenings.
- Created lesson plan and workshop on Arts.
- Revised and advised students with their portfolios for college applications.

T.A. Middle School Animation Program

CAP Pacoima, SFG Sony Media Arts Program

📅 10/2013 - 06/2015 📍 Pacoima, CA

- T.A. Middle school Animation program CAP Pacoima and SFG Sony media arts program. Pacoima, CA
- Mentored students to create a group film
- Created lesson plans and workshops to introduce students to shot composition, animation principles and diverse animation techniques

EDUCATION

Teaching Credential

University of San Diego

📅 09/2017 - 11/2020 📍 San Diego, CA

- CTE Art and Entertainment credential.

Master of Fine Arts (MFA)

California Institute of the Arts (CALARTS)

📅 09/2013 - 05/2016 📍 Santa Clarita, CA

- **Master of Fine Arts (MFA)**, Experimental Animation & Integrated Media

Bachelor of Arts (BA)

Pontificia Universidad Javeriana

📅 01/2006 - 01/2011 📍 Bogota, Colombia

- **Bachelor of Arts (BA)**, Audiovisual Production

Diploma, Experimental Animation

Pontificia Universidad Javeriana

📅 2010 - 2010 📍 Bogota, Colombia